Adult Kickball League Rules
Summer 2018

1. General League Rules:

- For anyone who has never played kickball (or forgotten how), any rules not specifically covered or changed below will fall back to the WAKA rule book.
- Nine people play defense, including the catcher.
- Of the 9 playing defense, at least three must be female. You can play with as few as eight people on defense, but if so, at least four must be female. If you don't have enough to do that, then you will officially forfeit the game. After forfeiting, you can field whomever you have present and play anyway.
- Cleats are allowed, but metal cleats are prohibited.
- These rules are subject to change and if you can't abide by them, we reserve the right to boot you to the curb with no refund.

2. Playing field:

- Games will be played on a softball field with the distance to each base being set at 60'.
- An infield Arc will be marked from the first base line to the third base line at 43 feet.
- The strike zone will be marked at home plate using a chalk line that extends 24" on each side of home plate. 1' orange cones will be placed at the end of each line.

3. Game Play:

- <u>Length:</u>
  - Each team gets three outs per inning and we play six innings per game or 45 minutes (whichever ends the game first). There are no ties in the Bryant Adult Kickball League. If a game is tied at 45 minutes or six (6) innings, then the game is finished using the "one-pitch play" rule.
  - One-pitch play shall start the first extra-inning required because the time limit was reached or six (6) innings were played. In "one-pitch play," each batter will receive one (1) pitch. If the pitch is a ball, then the batter shall receive a "walk." If the pitch is a strike or a foul ball, then the batter shall be "out." If the pitch is kicked fair, then the play progresses as normal. If a game is not decided by the end of one inning of "one-pitch play," then the player who completed the last at-bat on each team shall go to second base at the start of the second inning of "one-pitch play." This player is not necessarily the last out, but shall be the player whom last finished batting.
  - Mercy Rule: The game will automatically end if one team is winning by 15 or more runs at the end of the 2nd inning, or by 10 or more runs by the end of the 3rd inning.

- Timekeeping
  - The home plate umpire will be the official time keeper in each game.
  - The umpire will announce periodically how much time remains.

- Captains:
  - The schedule will reflect which team is the home team. Home team will take the 3rd base dugout.
  - Home team will be responsible for keeping score.
  - Team captain's will need to provide a lineup prior to the start of the game.
  - Only the team captain may protest the call of the umpire.
    - The call must not be a judgment call (out at first, strike, ball, etc.)
    - To protest a non-judgment call, the captain will need:
      - to register the protest with the umpire
      - The umpire will then contact the Program Coordinator
      - A decision will be made based off the discussion by the Program Coordinator.
- Pitching:
  - Pitchers line up on the defensive line or pitcher's line, which is 43 feet from home plate (You cannot pass the infield arc). Pitchers may take three steps to "wind-up," and the ball must be released below the waist
  - The ball may roll or bounce. If bounced, the ball must bounce three times before crossing the strike zone. The pitch is automatically ruled a "ball," if the pitched ball touches one of the two strike cones, or does not legally enter the strike zone (6'). Batters may kick any ball, including a pitch ruled a "ball." If the pitch bunces, it must be below the kickers knee line to be ruled a strike.
  - Courtesy pitching: If at any time during the game the pitching speed exceeds an unreasonable speed, (at the discretion of the Umpire), the Umpire will inform the Pitcher and the pitch that took place will count as a ball.
- Kicking:
  - To play in the game, the participant must be on the official roster.
  - Team captain's need to have a lineup prior to the start of the game and trade with the opposing captain.
  - Batting order:
    - Everyone that shows up, as long as they are on your official roster, will be in the kicking line up.
  - A player may kick any ball, but a ball is considered a strike if:
    - The ball passes through the strike zone without touching a cone
    - If bounced, bounces three times
    - Is below the "knee line" on an individual
  - The kicker will be out after 3 strikes, and will be walked after 4 balls.

        - To keep things moving along, a batter will be out after kicking four fouls. An attempted kick that misses (a whiff) counts as a strike.
    - The batter must have a forward motioning kick.
- Running:
    - As in softball, runners may overrun first base and be safe from tagging, so long as they do not make a move toward second base.
        - While playing defense, no player shall impede the progress of an offensive player. In doing so, the runner will advance by one base.
        - While playing offense, no player shall impede the progress of a defensive player. In doing so the runner shall be called out.
    - Runners cannot lead off of or steal bases. (You have to keep one foot on the base until the ball is kicked).
    - No sliding and anyone who does will be out.
    - If the ball is overthrown and goes out of bounds, runners are allowed to advance only one extra base past the base they were approaching when the ball went out.
    - A pinch runner may be used once per player per game.
    - The kicking team is allowed 1 base coach at 1st and 1 base coach at 3rd
- Fielding:
    - A team can play with a minimum of 8 people (3 would have to be female). A maximum of 9 players on the field. (3 being female).
    - All infielders will need to stay behind the infield arc until the ball is but into play.
        - Any fielder violating this will automatically award the batter with a ball.
    - All outfielders will need to keep their feet in the grass until the ball is in play.
        - Any fielder violating this will automatically award the batter with a ball.
    - After the batter kicks the ball into play, fielders may kick or throw the ball around the field. Some of the best plays are punts from the outfield to put out a player rounding third base
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    - Pegs are legal! To put a runner/batter-runner out, a defensive player may tag or peg the runner/batter-runner. A player may only tag or peg another player below the neck. Please check the rulebook for information on how this rule is enforced.
    - Players may not stand outside the dugout during play.
    - A kicker/runner is out if they make contact with the ball during live play.
    - The 1st base defensive player will need to allow the kicker/runner to use the orange safety bag.
        - This means when making a forced out, the defensive player may only put their foot on the white bag.

        - If the defensive player causes an obstruction, the runner will automatically be awarded 1st base.
- In Field Fly
    - An infield fly rule will be used
        - There must be runners on first and second base, or occupy all the bases
        - Must be fewer than 2 outs
        - The ball must be kicked into fair territory in the infield boundaries, (the dirt)
        - The umpire must verbally indicate that it is an infield fly and the kicker will be out
            - If the umpire fails to do this, the ball will be live and game will play as normal.

4. Extras

- Sportsmanship:
    - This league is a laid back recreational league. The environment should be positive, friendly, fun and an overall great experience for all players. Players may be ejected and suspended for any unsportsmanlike conduct such as obscene language or gestures, continuous arguing of judgment calls made by the umpire or mistreating equipment, facility and other players.
- Umpires:
    - Bryant Parks and recreation will provide one trained umpire per game.
- League Rules:
    - Unless this rulebook conflicts, all other rules will fall to the current rules of the World Adult Kickball Association (WAKA)
    - Any persons suspected of foul play or violating any rules, will be penalized at the discretion of the League Coordinator.

Luigi's restaurant